THE GEEK DRUM SOLO PT. 1

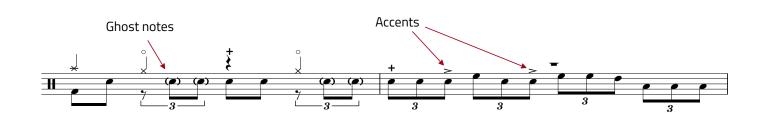
It's good to use a range of techniques, so have look at your technical exercises for some hints. In this solo we should be considering using the following: **ghost notes**, **accents**, **triplets**, **open hi-hats**, and **crashes**.

Here is what you can hear played on the track:



Here, every note of each triplet has been subdivided







JAMIE JOINER

WWW.JAMIEJOINER.CO.UK

THE GEEK DRUM SOLO PT. 2

You can use some or all of the ideas below as a guide. Remember that this symbol at the start means that you need to play all your **eighth notes** (quavers) '**swung**'. Make sure you understand this before attempting the solo.

